PROJECT

EDDO STERN PRESENTS HIS CREATIVE CAPITAL PROJECT IN "EDDO STERN: NEW WORKS" AT THE BEALL CENTER FOR ART + TECHNOLOGY IN IRVINE, CA

Oct 10 - Jan 24 2015

Beall Center for Art + Technology at the Claire Trevor School of the Arts, University of California

EDDO STERN: New Works presents five game based projects, Darkgame 4.0, Vietnam Romance, Still Life With Putin, House Stern Packinko, and Cruise Control. Stern explores the intersection between making games and making art. In the past few years he has been experimenting with various approaches for game visuals that integrate digital techniques such as 3D programming and electronics with non-digital image making methods such as watercolor on paper, calligraphy, and ink, pen and pencil drawing. Stern explores new modes of narrative and documentary, experimental computer game design, fantasies of technology and history, cross-cultural representation in computer games, film and online media.

More info